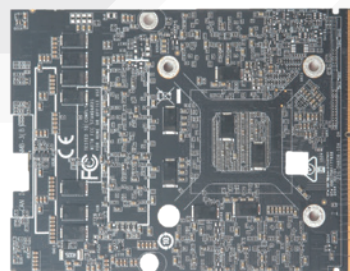
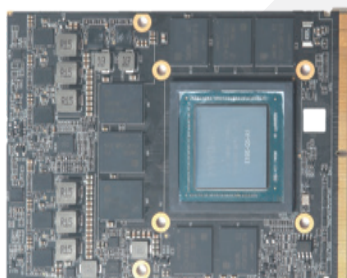


## NVIDIA Quadro RTX 5000 MXM 3.1 Type B module

The EMB-G608-A0 MXM 3.1 Type B module features a NVIDIA® Quadro® RTX 5000 embedded graphics processor based on NVIDIA Turing architecture. It provides graphics intensive acceleration and real time ray-tracing capability for applications like scientific and medical visualization, digital content creation (DCC), artificial intelligence (AI) and machine learning (ML).



### SPECIFICATIONS

<b>GPU model</b>	NVIDIA Quadro RTX 5000
<b>SKU</b>	EMB-G608-A0
<b>GPU Product P/N</b>	E19E-Q5-A1
<b>GPU Architecture</b>	Turing with 3,072 CUDA cores and 384 Tensor cores
<b>GPU/Boost Clock</b>	1,035Mhz, 1,365MHz
<b>Graphics Memory</b>	16 GB 256-bit GDDR6. 448GB/s memory bandwidth
<b>Graphics Performance</b>	Max. 9.5 TFLOPS peak FP32
<b>Weight</b>	60.7 grams
<b>Form Factor</b>	MXM 3.1 Type B. 82mm(W) x 110mm (L)
<b>Host interface</b>	PCI Express 3.0 x16 lanes. Also support x8 lanes
<b>Display output</b>	5 x DisplayPort 1.4. Max simultaneous 4 output. Max resolution of each port 8K UHD@60Hz Support HDR, HDCP 1.2/1.4 (eDP, LVDS, VGA, USB-C display output are Not supported)
<b>Power Consumption</b>	110W Total Graphics Power (TGP)
<b>Cooling System</b>	Not included. Custom design available on request
<b>Ambient</b>	Operating: Temperature -10°C ~ +55°C with air flow. Humidity 10% ~ 90%, non-condensing (Ambient operating temperature range stated above is based on PC Partner's reference cooler. In customer's system the operating temperature range depends on thermal mechanical design.) Storage: Temperature -25°C ~ 80°C. Humidity 10 ~ 90%, non-condensing
<b>Supported API</b>	DirectX 12.1, Shader Model 5.1, OpenGL 4.6, OpenCL 1.2, Vulkan 1.1
<b>Supported OS</b>	Windows 10 64-bit, Linux 64-bit
<b>Conformal Coating</b>	None. Available on request
<b>Packing</b>	Non-brand bulk pack
<b>Compliance</b>	RoHS 2
<b>MTBF</b>	Approximately 68,260 hours at 25°C